Homework 2

Due Date: Thursday, January 26, 2006, 2:00

Your Name:

Question 1 Consider the "gdb" debugger. Which command do you use to... (Just show the command name, not any arguments.)

Set a breakpoint? _____

Continue execution after a breakpoint is reached?

Begin execution of a program?

Display a data value?

Examine memory contents?

Change a register?

Display a routine's instructions?

Execute the next (machine) instruction, skipping over any called subroutines?

Execute the next (machine) instruction, including all instructions in called routines?

Execute the next (source language) statement, skipping over any called subroutines?

Execute the next (source language) statement, including all instructions in called routines?

Display the contents of the routine calling stack?

Display the contents of all registers (show the parameter)?

Question 2a How many <u>bytes</u> are in a single precision floating point number?	
How many <u>bytes</u> are in a double precision floating point number?	

Question 3 What is the second to the last double precision floating point register named?

Question 4 What SPARC instruction will move a quad precision value from memory to

a floating point register?

What instruction will move a single precision value from a floating point register to memory?

Question 5 What is the value (expressed as a decimal number) of these fixed-point binary numbers:

0.1?	
0.01?	
0.11?	
11.1?	
11.01?	
11.001?	
11.111?	
1100.1011?	

Question 6 Can every decimal fraction be represented exactly using a binary number (with finite precision)? _____

Question 7 What does NAN stand for?

Question 8 What are 3 values that can be represented with a floating point number that are not themselves numbers? (Given symbolic names, not actual hex values.)

Question 9 About how many decimal digits of accuracy are available in a double precision floating point number?

What is the range of the exponent, in decimal?

Question 10 What are the SPARC instructions for...

subtracting two single precision floats?

multiplying two quad precision floats?

negating a double precision float?

moving a double precision float from one register to another?

computing the square root of a double precision float?

comparing two double precision floats?

Question 11 Are the condition codes that the **fcmpd** instruction modifies the same as, or different from, the condition codes modified by the **cmp** instruction?

Question 12 Do instructions like fadds and fmuld set the condition code bits?

Question 13 When converting from a double-precision floating point value to an integer value, the source must be in a floating point register. Which instruction is used?

Where is the result placed?

Question 14 To "trap" to the OS (i.e., to invoke an operating system function), which instruction is used?