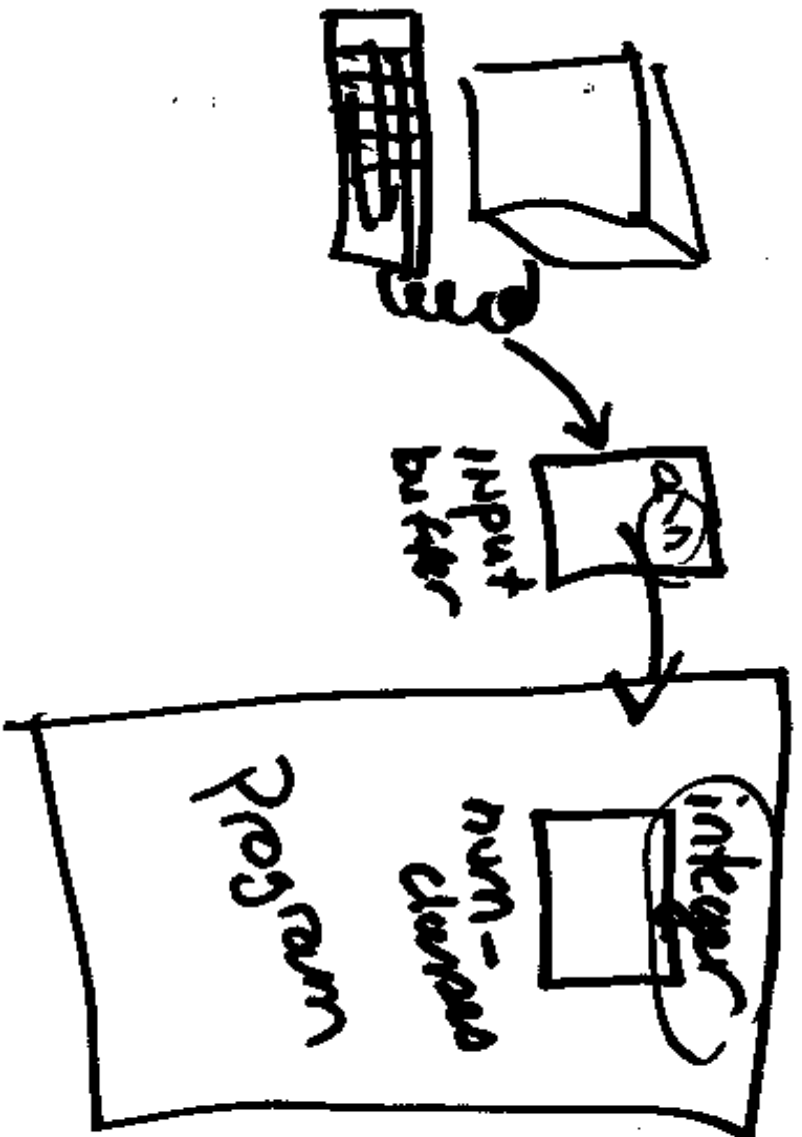


C in >> Nonable;



Rule

Anything Non-zero is True

Anything zero is false

selection == 'C')

if (selection == 'c' ||

If the user doesn't enter a C or an R
I want an error

RULE != == ==
||

if (selection != 'C' && selection != 'R')
 cout << "Error";



~~ok~~

if (selection != 'C')

{

if (selection != 'R')

cout << "Error";

}

```
if (selection == 'c' || selection == 'C')  
    // 'c'
```

```
}
```