

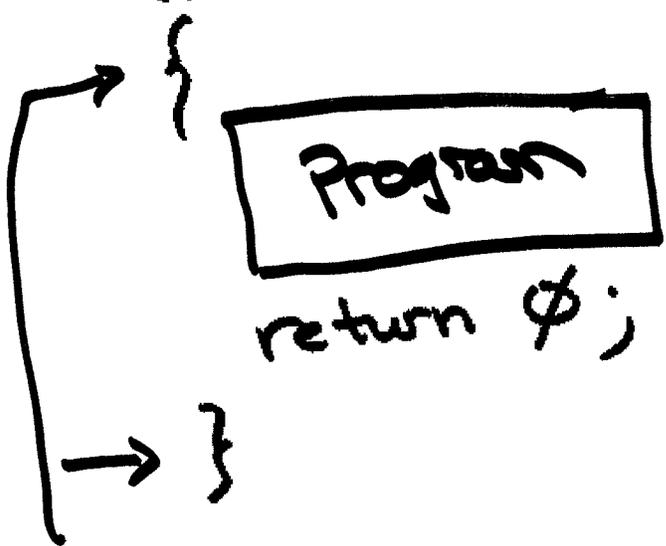
```
#include <iostream>
using namespace std;
```

```
// comments name, class, purpose
```

```
//
/* C & C++
   ...
   Algorithm
*/
```

```
*/
// ** _____ *
```

```
int main() //comment
           //end of line comment
```



```
return 0;
```

```
int main()
```

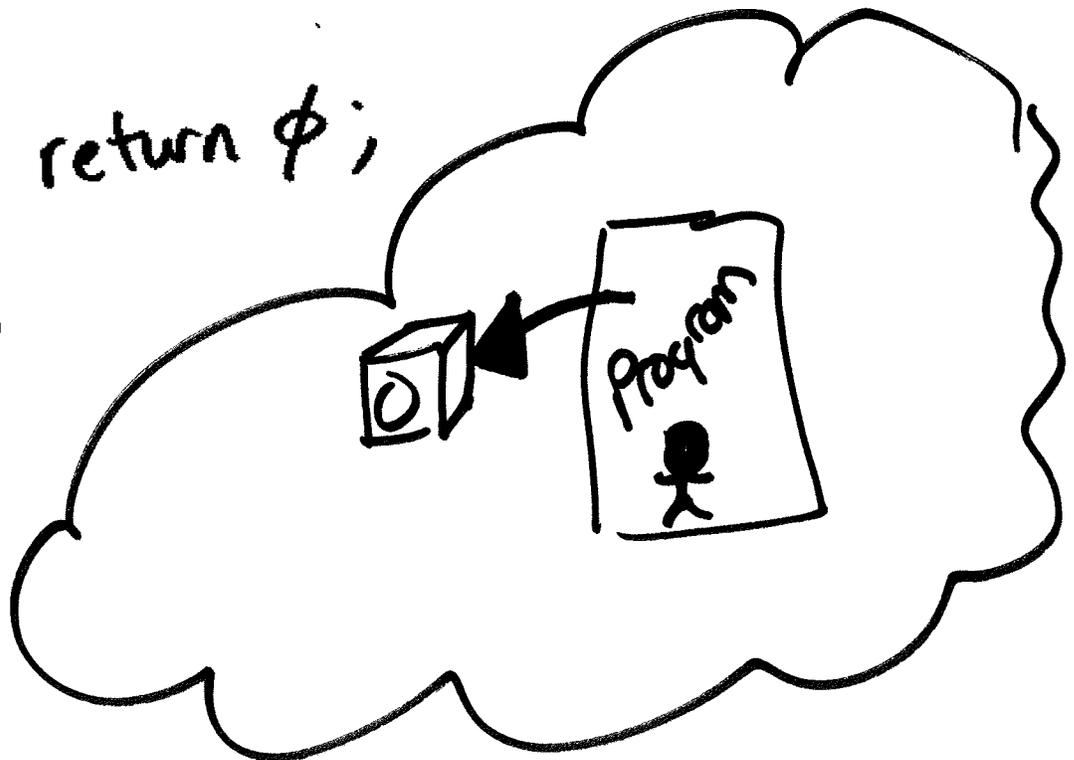
```
    cout << "Welcome....";
```

See out
object of ostream

```
    cout << "welcome..." << "blurbs";  
    cout << "bluck...."  
         << "more stuff"  
         << "more"  
    // insertion operation
```

```
    return 0;
```

```
}
```

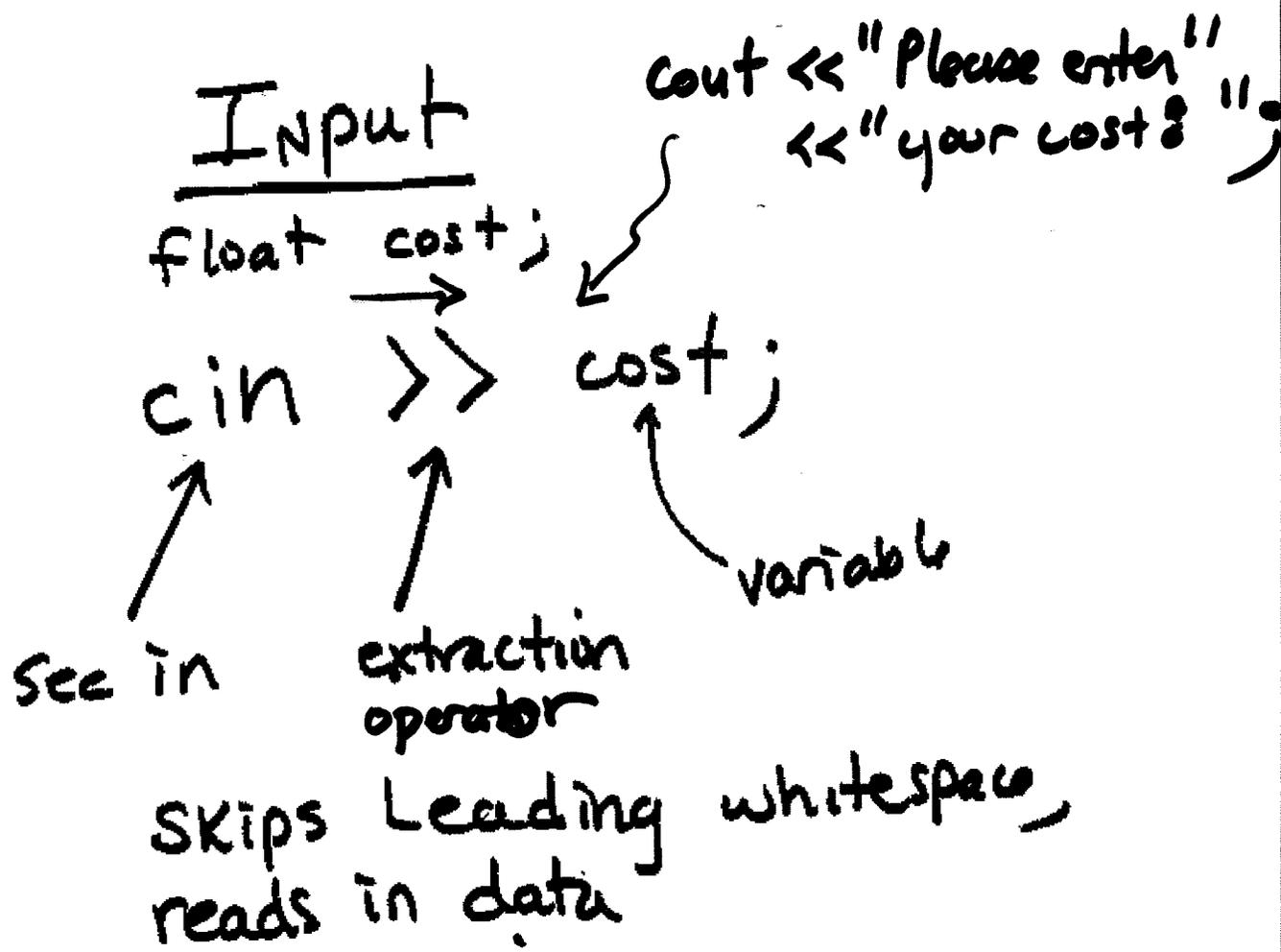


```
cout << "bluck...." ;  
cout << " more stuff" ;  
cout << " more " ;
```

Variables & Data Types

int short, long
float double
char unsigned int
bool

int count; ?
int i, j;
int Total_Length;
int TotalLength;
int total_length;
int total = 0;
int total(0); initialize
float cost(0,0);
int a temp, value;



```
char ch;  
cin >> ch;
```

clear out input buffer

```
cin.ignore(); // 1 char.
```

```
cin.ignore(100, '\n');
```

```
cin.ignore(100); // NO
```


'\n' Page

```
cout << "Please enter the wst: \n"  
    << " and hit enter \n \n";
```

```
cout << " \\ ";
```

↑ display a backslash

Read tab

```
cout << "Please enter a tab";
```

```
char tab;
```

```
cin >> tab;
```

A) $\frac{No}{\swarrow}$

B)

```
char tab;
```

```
cout << "Please hit tab:";
```

①

```
tab = cin.get();
```

or
②

```
cin.get(tab);
```

```
// Returns the Next character  
// in the Input Buffer
```

```
if (tab == '\t')  
    cout << "YES!";
```

TYPO if (tab = '\t')

assignment operator!

\emptyset is False

Not Zero is True

if (' \t' == tab)