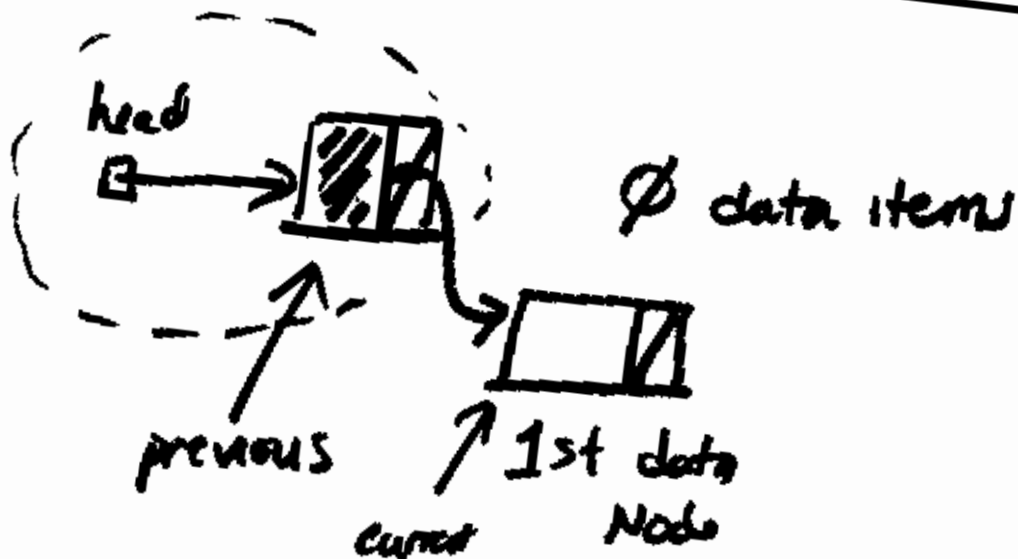


## Topics

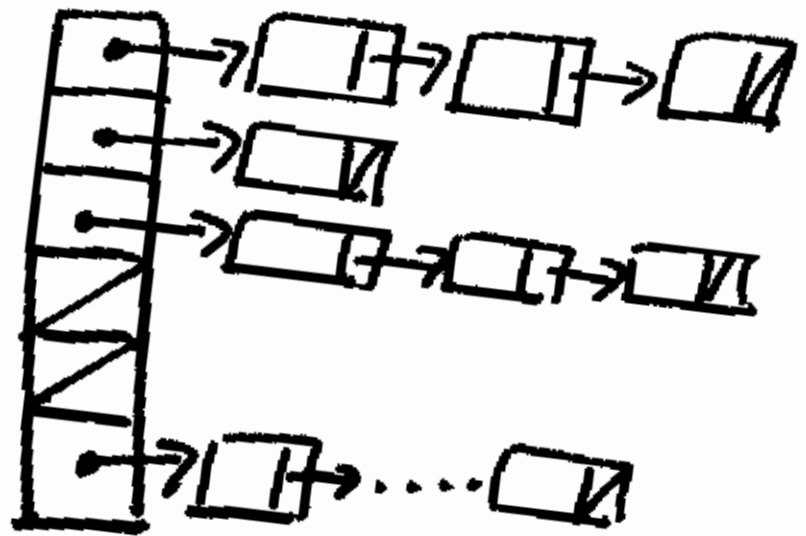
- Dummy Head Node
  - NON-Linear Abstraction
- 



### Remove 1st Node

```
previous = head;  
current = head → next;  
if (current) {  
    previous → next = current → next;  
    delete current;  
}
```

NON Linear



# Value Oriented Abstractions

Insert/remove	Search	Display
Binary search $\checkmark$ Shift Memory =	Binary Search +	$\checkmark$
Direct Access $\checkmark$ insert Seq Search =	Seq Search -	Sorting Alg -
Seq search - NO shifting +	Seq Search -	$\checkmark$
Direct Access $\checkmark$ insert Seq Search =	Seq Search -	Sorting Alg -
Seq search - ( $\checkmark$ ) NO shifting +	Seq Search - ( $\checkmark$ )	$\checkmark$
Direct Access $\checkmark$ insert Search seq - Wasted Memory -	Seq Search -	Sorting Alg -

Array - Sorted

Array - Unsorted

LL - Sorted

LL - Unsorted

LL - Sorted

LL - Unsorted

# Hash Table

chaining

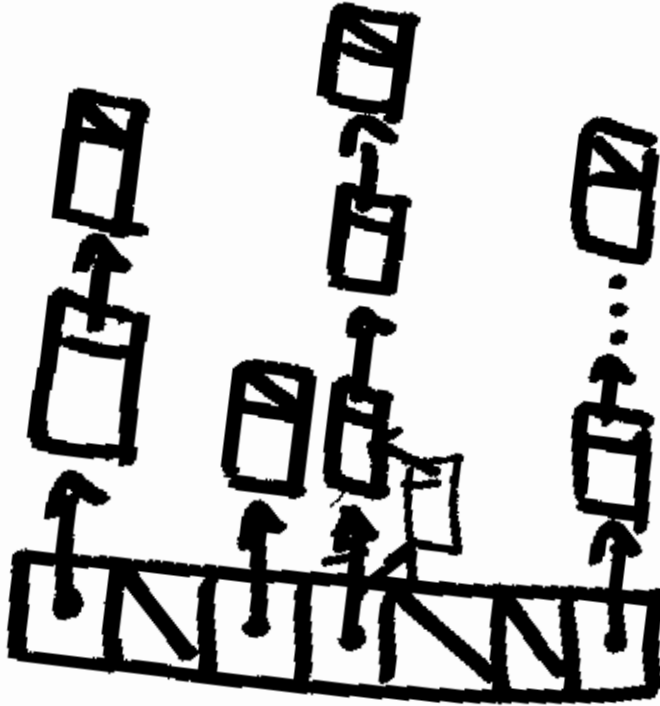
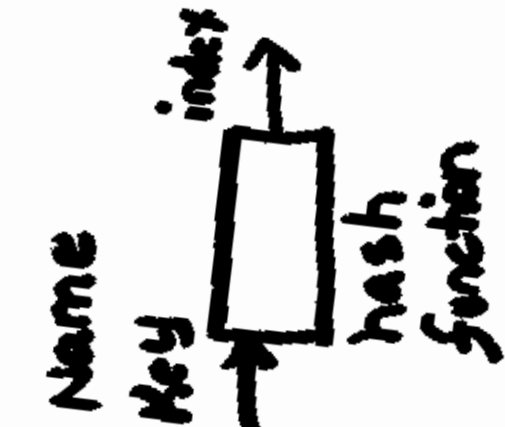


Table Size

Prime #

Black Box



Client

SMITH  
| | |  
( + + ) % TableSize

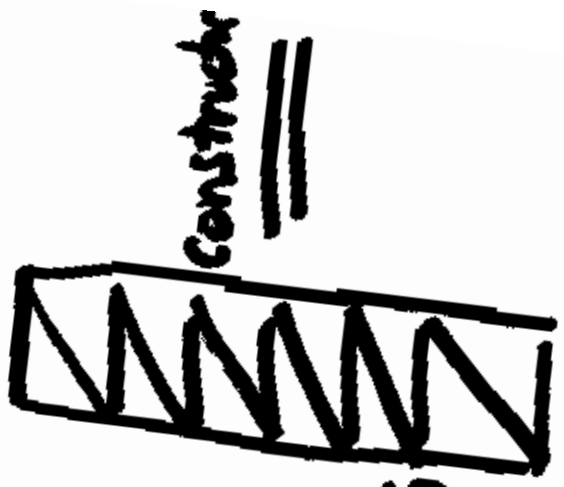
# Hash Table

Insert/remove	Search	Display
Direct Access @ head of chain (Insert) ✓+	Seq search on chain ✓+	<u>NO</u>
Traverse only chain for remove ✓ <u>NO shifting</u> ✓+	Instantaneous with a perfect hash function	

private

① node \* hash-table [101];

② node \* \* hash-table;



hash-table = new node\* [size];

insert

index = (key [φ] + key [2] + key [4]) %  
TableSize;  
current = hash-table [index];  
hash-table [index] = newnode;  
newnode->next = current;

