

# Data Abstraction

- Process of
- Creating our own data types
  - User Defined Data Types (UDT)
  - Abstract Data Types (ADT)  
(is a Data Type we've created)
  - List ADT

# Defining the List Class

```
class List {  
public:  
    list();  
    ~list();  
    int insert(const data Student &);  
    int retrieve(char *, data Student &);  
    int display();  
    int remove(char *);  
private:  
    node * head;  
};
```

```
struct student
{
    char *name;
    char *psu;
    char *addr;
    char *email;
    ...
};
```

All Arrays  
dynamically  
allocated

```
};
struct node
{
    Student node a_student;
    node * next;
};
```

Application

"Test bed"

Matrix checking

no users!

Good Allowed! Anything!



.app

List ADT .h

class List

{ public:

List();

~List(); (student &);

int add (char name[]);

int remove (char name[]);

int display();

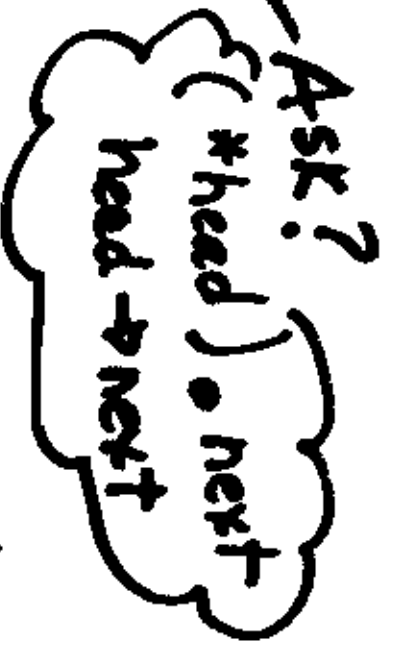
private:  
node \* head;

};



```
list := list(c)
{ head = NULL;
}
```

```
list := ~ list(c)
node * temp;
while (head)
{ temp = head -> next
  delete temp [ ] head -> a.student.name;
  delete [ ] head -> a.student.psn-id;
  delete head;
  head = temp;
}
```



```
}
```

```
int list::insert (const student & s )
```

```
{ if (head)
```

```
{ head = new node;
```

```
head->next = NULL;
```

```
head->a_student = new char [
```

name

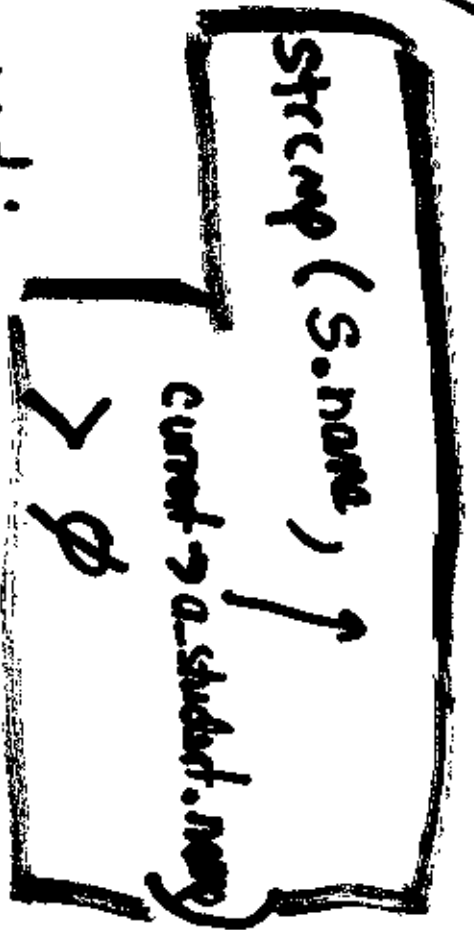
```
strlen (s.name) + 1];
```

```
strcpy ( head->a_student->name,  
s.name );
```

```
}
```

Insert

node & current = head;  
while (current &&



{ previous = current;  
current = current -> next;  
}

```

class Student {
public:
    Student();
    ~Student();
    int setAll (* student &);
    int reset ();
    Student (const student &);
    Student (char * name);
private:
    char * name;
    char * passwd;
    char * email;
};

```

```

int list::add (student & s)
{
    // Traversal ...
    head = new node;
    head->next = NULL;
    head->a.student.setall (s);
    head->a.student.setall (s);
}

```



```
list :: ~ list ()
{
  node * temp;
  while (head)
  { temp = head -> next;
    delete head;
    head = temp;
  }
}
```

---

```
Student :: ~ Student()
{
  delete [ ] name;
  delete [ ] psuid;
  delete [ ] email;
}
```

prev

next

```
node * current = head;
while ( current && current->next->compare(s) )
{
    prev = current;
    current = current->next;
    True when s's name smaller!
}
}
```

---

```
int Student::compare (Student & s)
{
    if ( strcmp ( name, s.name ) < 0 ) return 1;
    return 0;
}
```