A new Computation System

- DFAs, NFs, Λ-NFAs all describe a language in an operational manner. They describe a machine that one can execute in order to recognize a string.
- An alternate method of describing a set of strings is to describe the properties it should have.
- Regular-Expressions are based upon the closure properties we have studied.

Regular Expressions

- Fix an alphabet Σ. We define now regular expressions and how each of them specifies a language.
- Definition. The set of *regular expressions* (with respect to Σ) is defined inductively by the following rules:
 - 1. The symbols \varnothing and Λ are regular expressions
 - 2. Every symbol $\alpha \in \Sigma$ is a regular expression
 - If E and F are regular expressions, then (E^{*}), (EF) and (E+F) are regular expressions.

Juxtaposition of two RE uses an implicit • or concatenation Note how the closure properties are used here

Computation system as Data

- We have made a big point that computation systems are just data, regular expressions are no exception.
- We can represent them as data. Here we use Haskell as an example.

```
data RegExp a
```

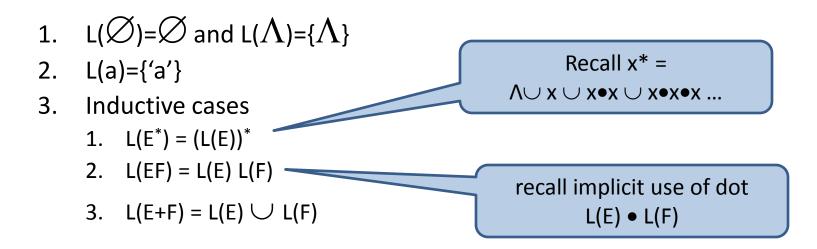
= Lambda

```
Empty
One a
Union (RegExp a) (RegExp a)
Cat (RegExp a) (RegExp a)
Star (RegExp a)
```

• How would you represent regular expressions in your favorite language.

Regular Expressions as Languages

• **Definition.** For every regular expression E, there is an associated language *L(E)*, defined inductively as follows:



 Definition. A language is *regular* if it is of the form L(E) for some regular expression E.

Equivalence

- We say that regular expressions E and F are *equivalent* iff L(E)=L(F).
- 2. We treat equivalent expressions as equal (just as we do with arithmetic expressions; (e.g., 5+7 = 7+5).
- Equivalences (E+F)+G = E+(F+G) and (EF)G=E(FG) allow us to omit many parentheses when writing regular expressions.
- 4. Even more parentheses can be omitted when we declare the precedence ordering of the three operators :
 - 1. star (binds tightest)
 - 2. concatenation
 - 3. union (binds least of all)

RE's over {0,1}

- Fill in the blank
- $E_1 = 0+11$ then $L(E_1) =$ _____ • $E_2 = (00+01+10+11)^*$ then $L(E_2) =$ ____ • $E_3 = 0^*+1^*$ then $L(E_3) =$ ____ • $E_4 = (00^*+11^*)^*$ then $L(E_4) =$ ____ • $E_5 = (1+\Lambda)(01)^*(0+\Lambda)$ then $L(E_5) =$ ____

Computing a language

- We can compute a language by using the definition of the meaning of a regular expression
- L(a+b.c*) = L(a) U L(bc*)
- L(a+b.c*) = L(a) U (L(b).L(c*))
- L(a+b.c*) = {a} U ({b} . {c}*)
- L(a+b.c*) = {a} U ({b}.{Λ,c,cc,ccc,..., cⁿ})
- L(a+b.c*) = {a} U ({b,bc,bcc,bccc,..., bcⁿ})
- L(a+b.c*) = {a,b,bc,bcc,bccc,..., bcⁿ})

Laws about Regular expressiosn

- The regular expressions form an algebra
- There are many laws (just as there are laws about arithmetic (5+2)=(2+5)

Laws about +

- 1. R + T = T + R
- 2. $R + \emptyset = \emptyset + R = R$
- 3. R + R = R
- 4. R + (S + T) = (R + S) + T

Laws about .

- 1. $R . \emptyset = \emptyset . R = \emptyset$
- 2. $R.\Lambda = \Lambda.R = R$
- 3. (R.S).T = R.(S.T)
- With Implicit .
- 1. $R \varnothing = \varnothing R = \varnothing$ 2. $R\Lambda = \Lambda R = R$ 3. (RS)T = R(ST)

Distributive Properties

- 1. R(S + T) = RS + RT
- 2. (S + T)R = SR + TR

Closure Properties *

1. $\emptyset * = \Lambda * = \Lambda$ 2. $R^* = R^*R^* = (R^*)^* = R + R^*$ 3. $R^* = \Lambda + R^* = (\Lambda + R)^* = (\Lambda + R)R^* = \Lambda + RR^*$ 4. $R^* = (\Lambda + ... + R^k)^*$ for all $k \ge 1$ 5. $R^* = \Lambda + R + ... + R^{(k-1)} + R^k R^*$ for all $k \ge 1$ 6. $RR^* = R^*R$ 7. $R(SR)^* = (RS)^*R$ 8. $(R^*S)^* = \Lambda + (R + S)^*S$ 9. $(RS^*)^* = A + R(R + S)^*$

Next time

- We will study how to make recognizers from regular expressions
- We will prove that RE and DFAs describe the same class of languages.